

# DIPLOMA

THIS IS TO CERTIFY THAT

**AMANDA NATALIE RASMUSSEN**

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HAS COMPLETED THE DADIU PROGRAM  
IN THE FALL OF 2015 AS

**PROJECT MANAGER**

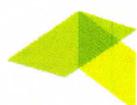
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THE EDUCATION AT DADIU (THE NATIONAL ACADEMY FOR DIGITAL, ENTERTAINMENT) IS A SEMESTER LONG SPECIALIZATION IN CREATING COMPUTER GAMES. THE STUDENTS PARTICIPATE IN DADIU AS AN ELECTIVE COURSE WHILE ENROLLED AT UNIVERSITIES OR ART SCHOOLS IN DENMARK.

AT DADIU THE STUDENTS ACQUIRE AN UNDERSTANDING OF COMPUTER GAMES  
- IN GENERAL AND FROM THE PERSPECTIVE OF THEIR SPECIFIC  
COMPETENCE - AND A PROFICIENCY IN PRODUCING COMPUTER GAMES.

THE DADIU STUDENTS PARTICIPATE IN GAME DESIGN WORKSHOPS, LECTURES AND LONG PRODUCTIONS AND COLLABORATE CLOSELY WITH THE COMPUTER GAMES INDUSTRY.

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